Getting Inspired

Inspirisles RPG in the Middle School Classroom



Rich Oxenham & Maryanne Cullinan

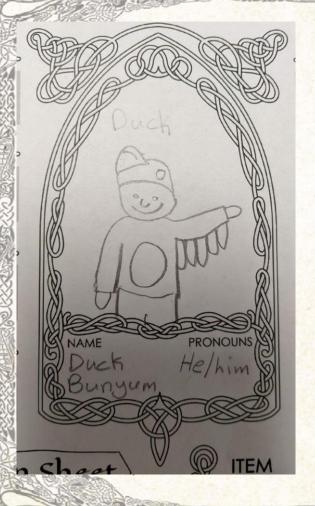


INSPIRISLES is a tabletop RPG created for all ages. It aims to promote empathy, life skills and deaf awareness with an emphasis on teamwork and creativity.

We have integrated the learning of American and British sign language seamlessly with the game and all material on the page is complemented by professional video tutorials. The team now welcomes six creatives from the d/Deaf community.

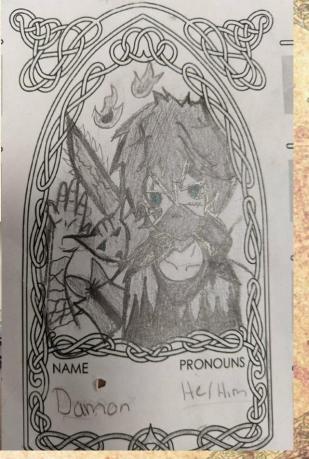


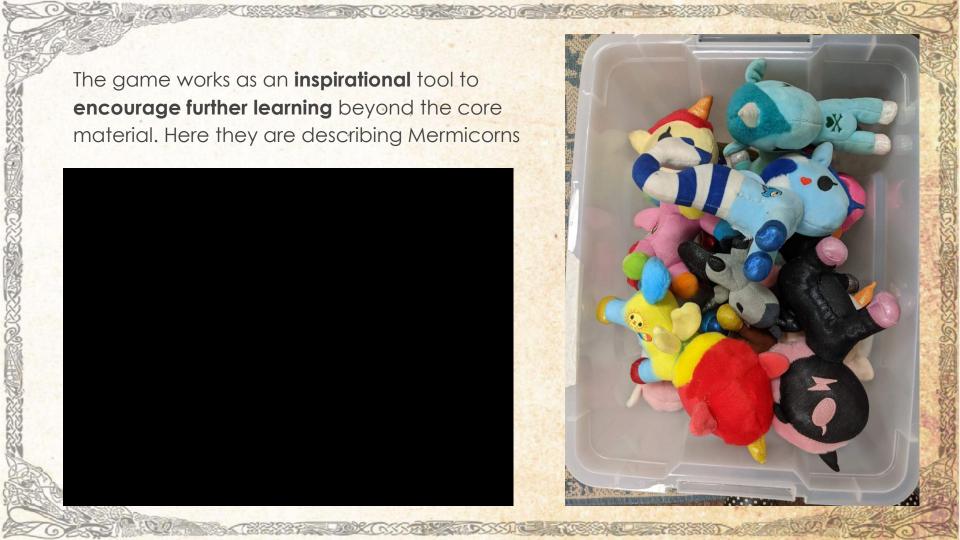




Children create their
Pendragon characters,
including **names**, which is their
first opportunity to learn **fingerspelling** and the **alphabet**. The sheet also has
space for players to **draw** their
character.







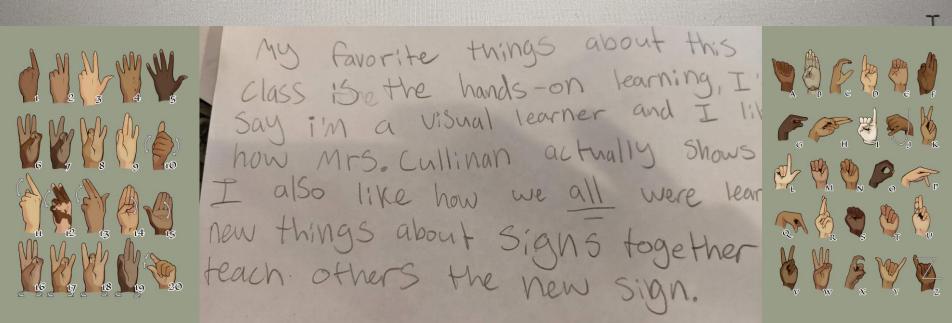
What did we learn?

- Alphabet
- 50-100 signs
- Awareness and respect for Deaf culture
- Gameplay
- Group work
- Breaks from play toys, basic tag games, improv



What is your experience so far as a Grail Guide?

My experience so far has been really fun and it is really awesome to be able to make people do things that teach them sign language. It has been really great being a leader and having these strange conversations where we flirt and try to get people in the game to do what we want. We do a lot of things like save little animals from the wrath of crazy hunter people that want to kill them. We love trying to help people and definitely having strange conversations.



Emerging Research

- Fun and engaging
- Learned cultural awareness Deaf culture and beyond
- Interest in foreign languages
- Change in classroom power dynamics
- Co-learning



Citations

Map of location of New Hampshire in USA https://commons.wikimedia.org/wiki/User:TUB S

CC BY-SA 3.0 File: New Hampshire in United

States.svg

Created: 30 July 2011

Classroom photos by M. Cullinan

All images of students and student work by permission of parents and students

Images of Inspirisles with permission by R. Oxenham, creator and owner

