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The People serious role-play game
as a reaction means to
humanitarian crisis.

Weronika Szatkowska



Once upon a time...



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THE PEOPLE

Those, who are still in the Forest, those who left, those who passed away.



RPG for crisis times

Who is the enemy?

How to change this wicked situation?

How to talk about it?

Why?

How to remember about the people?

How to make others understand and reflect?

How to do not go crazy?

How to contribute?

How to fight the inhumane treatment?

How to talk about the consequences?



THE PEOPLE serious role-play game

GOAL OF THE GAME

reflect on the complexity of the refugee crisis environment and trigger (re)actions

GOAL IN THE GAME


support or block as many asylum seekers as possible, according to the hidden motivation

ROLES

inhabitants of the State of Emergency Zone



ROLES & HIDDEN MOTIVATION



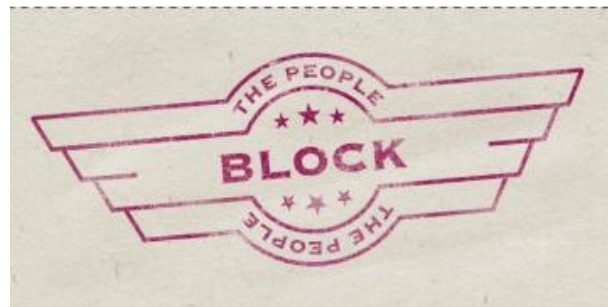
name?
imię
National Park guard
zawód
age 66
wiek
ARMED FORCES
status

UWAGI:
close to retirement, his daughter is studying wolves. He goes to the Activist for massages, buys honey from the Lumberjack and meets for a beer with the Teacher who has been his good friend for 20 years.

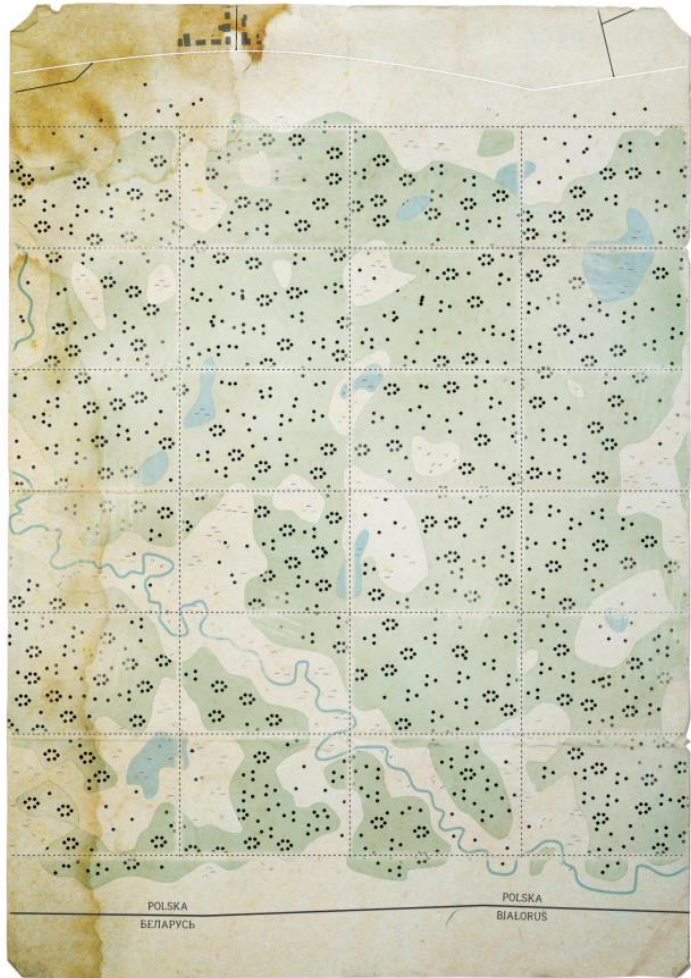


name?
imię
researcher
zawód
age 35
wiek
CIVILIAN
status

UWAGI:
studies wolves and monitors camera traps at the Mammal Research Institute, a Border Guard's girlfriend



MAP, RESOURCES AND THE CARDS



FOOD IN A JAR

move +1

Two women from a village nearby brought illegally 6 jars with home-made soup. They had to sneak behind a military patrol, fortunately nobody noticed them.

Alpha Group <small>group name</small> INTERIM <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>	N 22060183 	SUPPLIES	Supplies 1 pack VII 01	Supplies 1 pack VII 02	Supplies 1 pack VII 03	Supplies 1 pack VII 04	Supplies 1 pack VII 05	Supplies 1 pack VII 06	Supplies 1 pack VII 07	Supplies 1 pack VII 08
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I D O

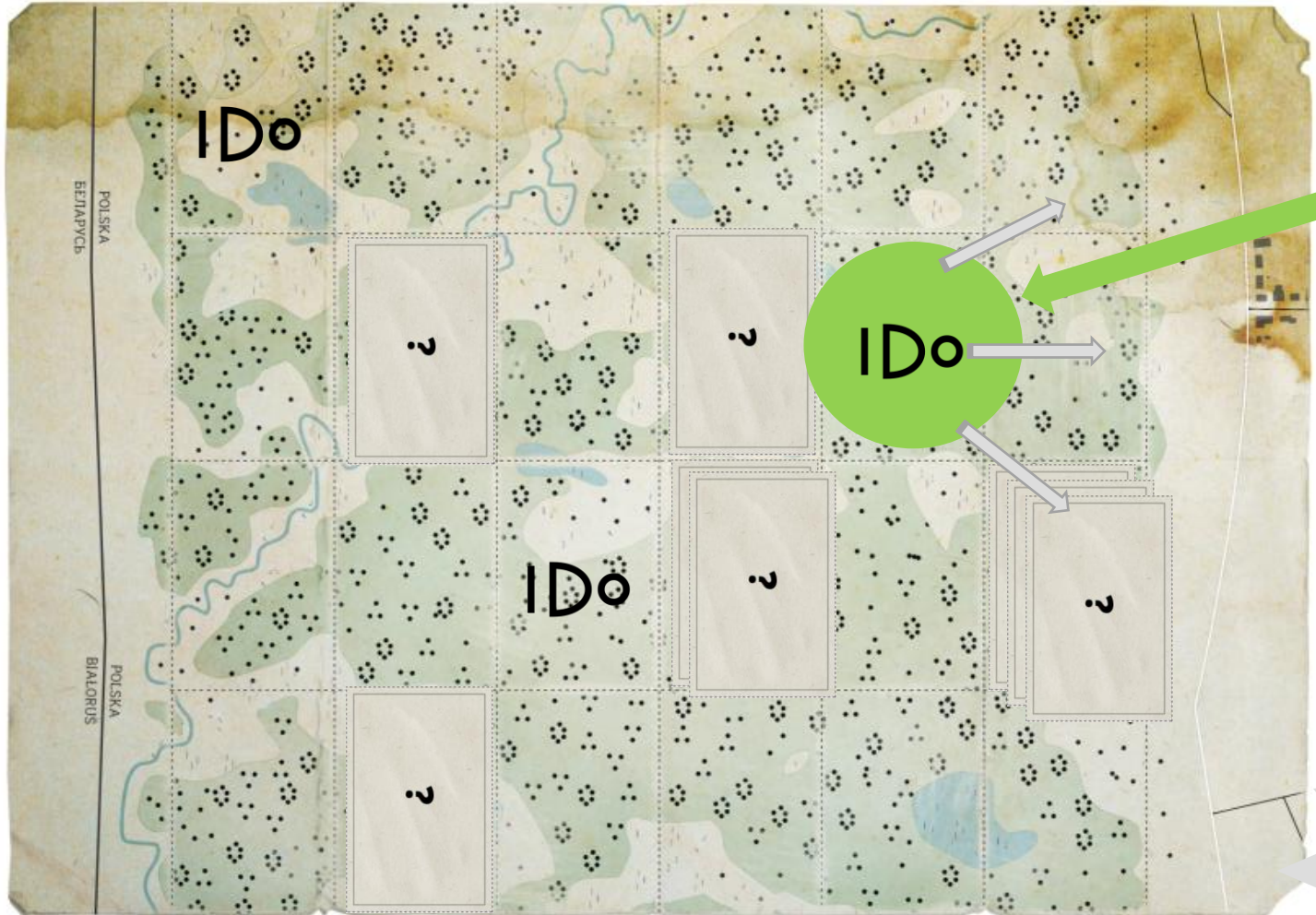
BETRAYAL!

GAMEPLAY

I saw her doing BIG underwear shopping! WHY?!

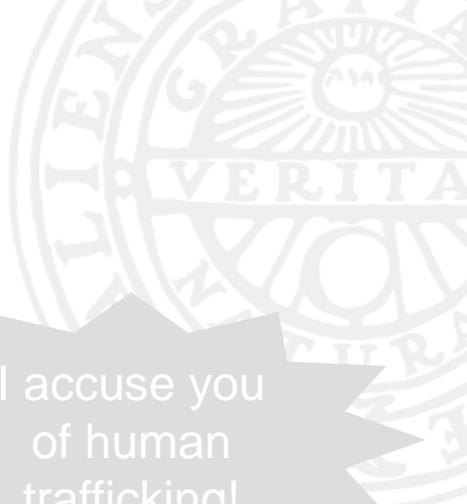
Who called the military patrol?

I accuse you of human trafficking!



Let's organize a happening in front of the border!

I AM CALLING THE POLICE!!



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METHODOLOGY

- Game-based intervention
- 5 groups (gameplays), 38 students age 16+ in total
- briefing – gameplay – debriefing
- focus groups & interviews
- Surveys (for future quantitative research)



INSIGHTS

LEARNING

ACTIVISM

PROBLEM-SOLVING

Dangers: helplessness and Zimbardo effect



Thank you!

Weronika Szatkowska

wszakowska@kozminski.edu.pl

+48 694 840 144



tu.wero

Looking for phd opportunities



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